D.T.3.6.2 EVENT

D.T.3.6.2 Report – **Event**	**Version 1**
VDC Fellbach	**10 2021**

1. Name of the event, implementing date and place

DE: Industrie 4.0: VR, AR und Wearables in der Industrie

25th of February 2022 – 2pm to 4pm, online (MS Teams)

2. Number and types of participants/target groups

The online Event had 12 participants. It was targeted to specialist from the industry, mainly Production, Engineering and Quality department.

3. Topics tackled and links to deliverables, outputs

- Welcome and introduction to the topic
- Industry 4.0
- Operator 4.0 typology
- Production planning with Virtual Realty
- Quality assurance with Augmented Reality

Agenda:

https://www.vdc-fellbach.de/fileadmin/user_upload/220225_-_Industrie_4.0_-_VR__AR_und_Wearables_in_der_Industrie_VDC_Praesentation.pdf

4. Expected effects and follow up

The goal was to explain the topic of Industry 4.0 and Operator 4.0 and to present the work results from the third 4Steps work package. Those present were then able to ask questions and discuss implementations in their companies. We were also able to use the opportunity to make aware of our Services around the Operator 4.0 and XR hardware and software.

By showing examples and live demonstrations of the use of AR and AR in the industry we could develop a basic understanding of the benefits of V/AR technology and how it is used in practice. They learned how the technology works and how it can be used. They were able to discuss their potential use cases and their own implementations.

Follow Up:

It has been shown again that it is very important, especially for small and medium-sized companies, to be shown possible applications and live demonstrations of VR and AR. Due to the novelty of such technologies and approaches, the topic cannot be conveyed without demonstrations and examples.

5. Annexes: Pictures, media coverage web-links etc

Event page:

https://www.vdc-fellbach.de/termine/2022/02/25/industrie-40-vr-ar-und-wearables-in-der-industrie/

Media (Pictures):