

D.T.2.2.3 Regional Workshop

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| D.T.2.2.3 Report – Regional workshop  VDC Fellbach | Version 1  10 2020 |

1. Name of the event, implementing date and place

"Vermittlung von V/AR-Kompetenzen" (Teaching V/AR skills), 11th of June 2021 - 9:00am to 10:30am, online per MS Teams

1. Number and types of participants/target groups

The event had 9 participants. The participants consisted of companies, universities and research institutes.

1. Topics tackled and links to deliverables, outputs

* Report from current projects of the participants (projects "compass" and "modal")
* Development of methods for the construction of XR learning modules: Linking learning objectives
* Company survey on knowledge modules
* Joint teaching material collection
* Status report from the working group “Designer in immersive media” of the Federal Institute for Vocational Education and Training

1. Expected effects and follow up

We expect that we had successfully raised awareness and sensitized all participants to the topic. In addition, the idea for a curriculum arose as part of this, which we now want to advance as an idea for the future.

1. Annexes: e.g. agenda of the event, pictures, media coverage web-links etc

Meeting minutes including agenda and presentation:

<https://gzs365-my.sharepoint.com/:b:/r/personal/ziga_lampe_gzs_si/Documents/4STEPS/WP%20T2/D.T2.2.3%20REGIONAL%20WORKSHOP/VDC%20Germany/210611%20-%20AK%20VAR-Lehre%20-%20Protocol%20(Presentation%20included).pdf?csf=1&web=1&e=dMyk7l>

Idea / Proposal of a VR Curriculum:

<https://gzs365-my.sharepoint.com/:b:/r/personal/ziga_lampe_gzs_si/Documents/4STEPS/WP%20T2/D.T2.2.3%20REGIONAL%20WORKSHOP/VDC%20Germany/210518%20-%20Proposal%20of%20a%20VR%20Curriculum.pdf?csf=1&web=1&e=jV22ha>